

## List of Prohibited Articles in Your Hand Baggage

The following articles must never be carried in checked baggage on AirConnect flights:

(a) Guns, firearms, and other devices that discharge projectiles – devices capable, or appearing capable, of being used to cause serious injury by discharging a projectile, including:

1. firearms of all types, such as pistols, revolvers, rifles, shotguns

2. toy guns, replicas, and imitation firearms capable of being mistaken for real weapons

3. component parts of firearms, excluding telescopic sights

4. compressed air and CO2 guns, such as pistols, pellet guns, rifles and ball bearing guns

- 5. signal flare pistols and starter pistols
- 6. bows, cross bows, and arrows
- 7. harpoon guns and spear guns
- 8. slingshots and catapults.

(b) Stunning devices – devices designed specifically to stun or immobilize,

including:

- 1. devices for shocking, such as stun guns, tasers and stun batons
- 2. animal stunners and animal killers

3. disabling and incapacitating chemicals, gases, and sprays, such as mace, pepper sprays, capsicum sprays, tear gas, acid sprays and animal repellent sprays.

(c) Objects with a sharp point or sharp edge – objects with a sharp point or sharp edge capable of being used to cause serious injury, including:

- 1. items designed for chopping, such as axes, hatchets, and cleavers
- 2. ice axes and ice picks
- 3. razor blades
- 4. box cutters
- 5. knives with blades of more than 6 cm
- 6. scissors with blades of more than 6 cm as measured from the fulcrum
- 7. martial arts equipment with a sharp point or sharp edge
- 8. swords and sabers.



(d) Workmen's tools – tools capable of being used either to cause serious injury or to threaten the safety of aircraft, including:

1. crowbars

2. drills and drill bits, including cordless portable power drills

3. tools with a blade or a shaft of more than 6 cm capable of use as a weapon, such as screwdrivers and chisels

- 4. saws, including cordless portable power saws
- 5. blowtorches
- 6. bolt guns and nail guns.

**(e) Blunt instruments** – objects capable of being used to cause serious injury when used to hit, including:

- 1. baseball and softball bats
- 2. clubs and batons, such as billy clubs, blackjacks, and night sticks
- 3. martial arts equipment.

(f) Liquids, gels, and aerosols which are not packed in accordance with restrictions and requirements for transport of liquids, gels, and aerosols in hand luggage.

**(g) Explosives and incendiary substances and devices** – explosives and incendiary substances and devices capable, or appearing capable, of being used to cause serious injury or to pose a threat to the safety of aircraft, including:

- 1. ammunition
- 2. blasting caps
- 3. detonators and fuses
- 4. replica or imitation explosive devices
- 5. mines, grenades, and other explosive military stores
- 6. fireworks and other pyrotechnics
- 7. smoke-generating canisters and smoke-generating cartridges
- 8. dynamite, gunpowder, and plastic explosives.